

CS347

Lecture 6

April 25, 2001

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Today's topic

- Link-based ranking in web search engines

Web idiosyncrasies

- Distributed authorship
 - Millions of people creating pages with their own style, grammar, vocabulary, opinions, facts, falsehoods ...
 - Not all have the purest motives in providing high-quality information - commercial motives drive “spamming”.
 - The open web is largely a marketing tool.
 - IBM’s home page does not contain *computer*.

More web idiosyncrasies

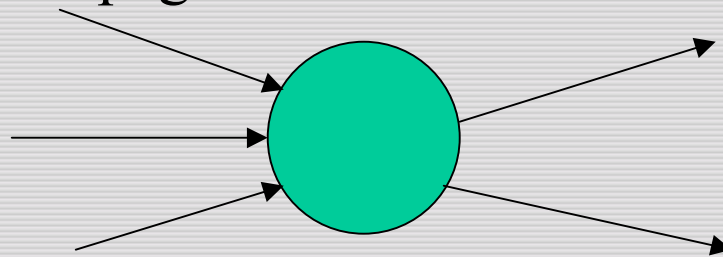
- Some pages have little or no text (gifs may embed text)
- Variety of languages, lots of distinct terms
 - Over 100M distinct “terms”!
- Long lists of links
- Size: >1B pages, each with ~1K terms.
 - Growing at a few million pages/day.

Link analysis

- Two basic approaches
 - Universal, query-independent ordering on all web pages (based on link analysis)
 - Of two pages meeting a (text) query, one will always win over the other, *regardless* of the query
 - Query-specific ordering on web pages
 - Of two pages meeting a query, the relative ordering may vary from query to query

Query-independent ordering

- First generation: using link counts as simple measures of popularity.
- Two basic suggestions:
 - Undirected popularity:
 - Each page gets a score = the number of in-links plus the number of out-links ($3+2=5$).
 - Directed popularity:
 - Score of a page = number of its in-links (3).



Query processing

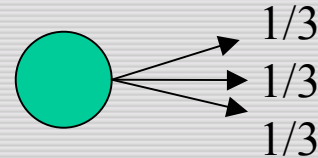
- First retrieve all pages meeting the text query (say *venture capital*).
- Order these by their link popularity (either variant on the previous page).

Spamming simple popularity

- *Exercise:* How do you spam each of the following heuristics so your page gets a high score?
- Each page gets a score = the number of in-links plus the number of out-links.
- Score of a page = number of its in-links.

Pagerank scoring

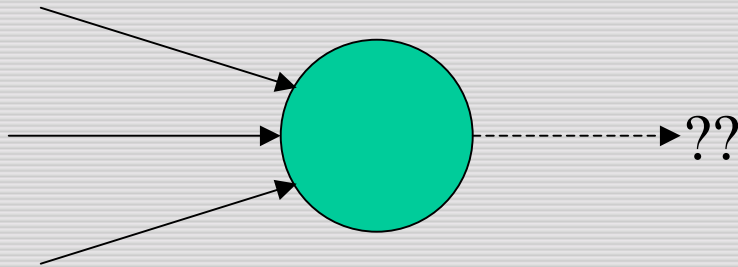
- Imagine a browser doing a random walk on web pages:



- Start at a random page
- At each step, go out of the current page along one of the links on that page, equiprobably
- “In the steady state” each page has a long-term visit rate - use this as the page’s score.

Not quite enough

- The web is full of dead-ends.
 - Random walk can get stuck in dead-ends.
 - Makes no sense to talk about long-term visit rates.



Teleporting

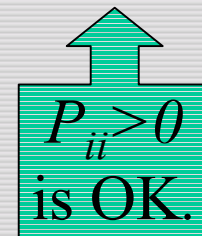
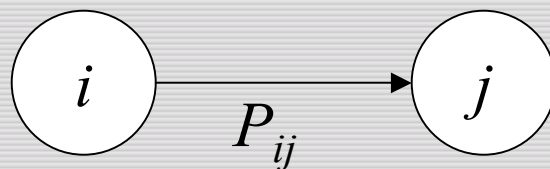
- At each step, with probability 10%, jump to a random web page.
- With remaining probability (90%), go out on a random link.
 - If no out-link, stay put in this case.

Result of teleporting

- Now cannot get stuck locally.
- There is a long-term rate at which any page is visited (not obvious, will show this).
- How do we compute this visit rate?

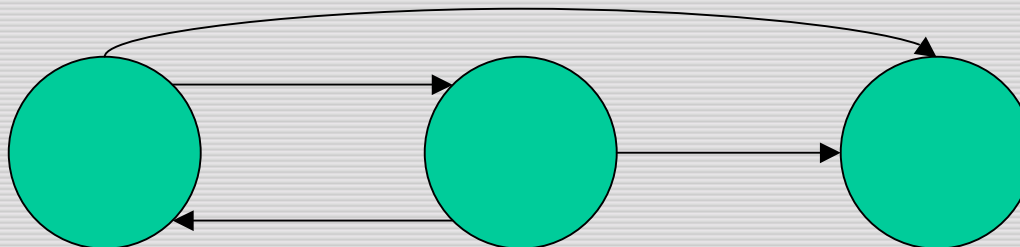
Markov chains

- A Markov chain consists of n states, plus an $n \times n$ transition probability matrix \mathbf{P} .
- At each step, we are in exactly one of the states.
- For $1 \leq i, j \leq n$, the matrix entry P_{ij} tells us the probability of j being the next state, given we are currently in state i .



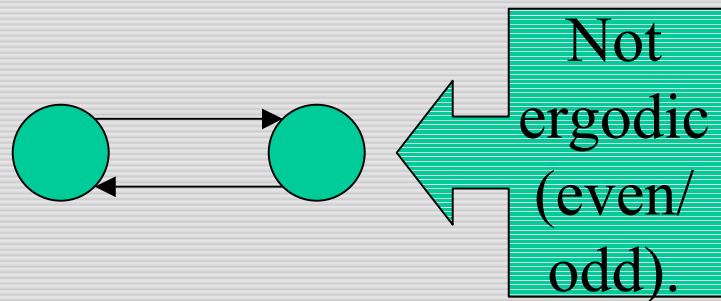
Markov chains

- Clearly, for all i , $\sum_{j=1}^n P_{ij} = 1$.
- Markov chains are abstractions of random walks.
- *Exercise*: represent the teleporting random walk from 3 slides ago as a Markov chain, for this case:



Ergodic Markov chains

- A Markov chain is ergodic if
 - you have a path from any state to any other
 - you can be in any state at every time step, with non-zero probability.



Ergodic Markov chains

- For any ergodic Markov chain, there is a unique long-term visit rate for each state.
 - *Steady-state distribution.*
- Over a long time-period, we visit each state in proportion to this rate.
- It doesn't matter where we start.

Probability vectors

- A probability vector $\mathbf{x} = (x_1, \dots, x_n)$ tells us where the walk is at any point.
- E.g., $(\underbrace{000\dots}_{l} \underbrace{1}_{i} \dots \underbrace{000}_{n})$ means we're in state i .

More generally, the vector $\mathbf{x} = (x_1, \dots, x_n)$ means the walk is in state i with probability x_i .

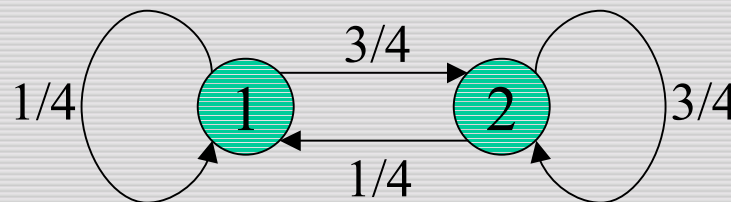
$$\sum_{i=1}^n x_i = 1.$$

Change in probability vector

- If the probability vector is $\mathbf{x} = (x_1, \dots, x_n)$ at this step, what is it at the next step?
- Recall that row i of the transition prob. Matrix \mathbf{P} tells us where we go next from state i .
- So from \mathbf{x} , our next state is distributed as \mathbf{xP} .

Computing the visit rate

- The steady state looks like a vector of probabilities $\mathbf{a} = (a_1, \dots, a_n)$:
 - a_i is the probability that we are in state i .



For this example, $a_1=1/4$ and $a_2=3/4$.

How do we compute this vector?

- Let $\mathbf{a} = (a_1, \dots, a_n)$ denote the row vector of steady-state probabilities.
- If we our current position is described by \mathbf{a} , then the next step is distributed as \mathbf{aP} .
- But \mathbf{a} is the steady state, so $\mathbf{a}=\mathbf{aP}$.
- Solving this matrix equation gives us \mathbf{a} .
 - (So \mathbf{a} is the (left) eigenvector for \mathbf{P} .)

Another way of computing \mathbf{a}

- Recall, regardless of where we start, we eventually reach the steady state \mathbf{a} .
- Start with any distribution (say $\mathbf{x}=(10\dots0)$).
- After one step, we're at \mathbf{xP} ;
- after two steps at \mathbf{xP}^2 , then \mathbf{xP}^3 and so on.
- “Eventually” means for “large” k , $\mathbf{xP}^k = \mathbf{a}$.
- Algorithm: multiply \mathbf{x} by increasing powers of \mathbf{P} until the product looks stable.

Pagerank summary

- Preprocessing:
 - Given graph of links, build matrix \mathbf{P} .
 - From it compute \mathbf{a} .
 - The entry a_i is a number between 0 and 1: the pagerank of page i .
- Query processing:
 - Retrieve pages meeting query.
 - Rank them by their pagerank.
 - Order is *query-independent*.

The reality

- Pagerank is used in google, but so are many other clever heuristics
 - more on these heuristics later.

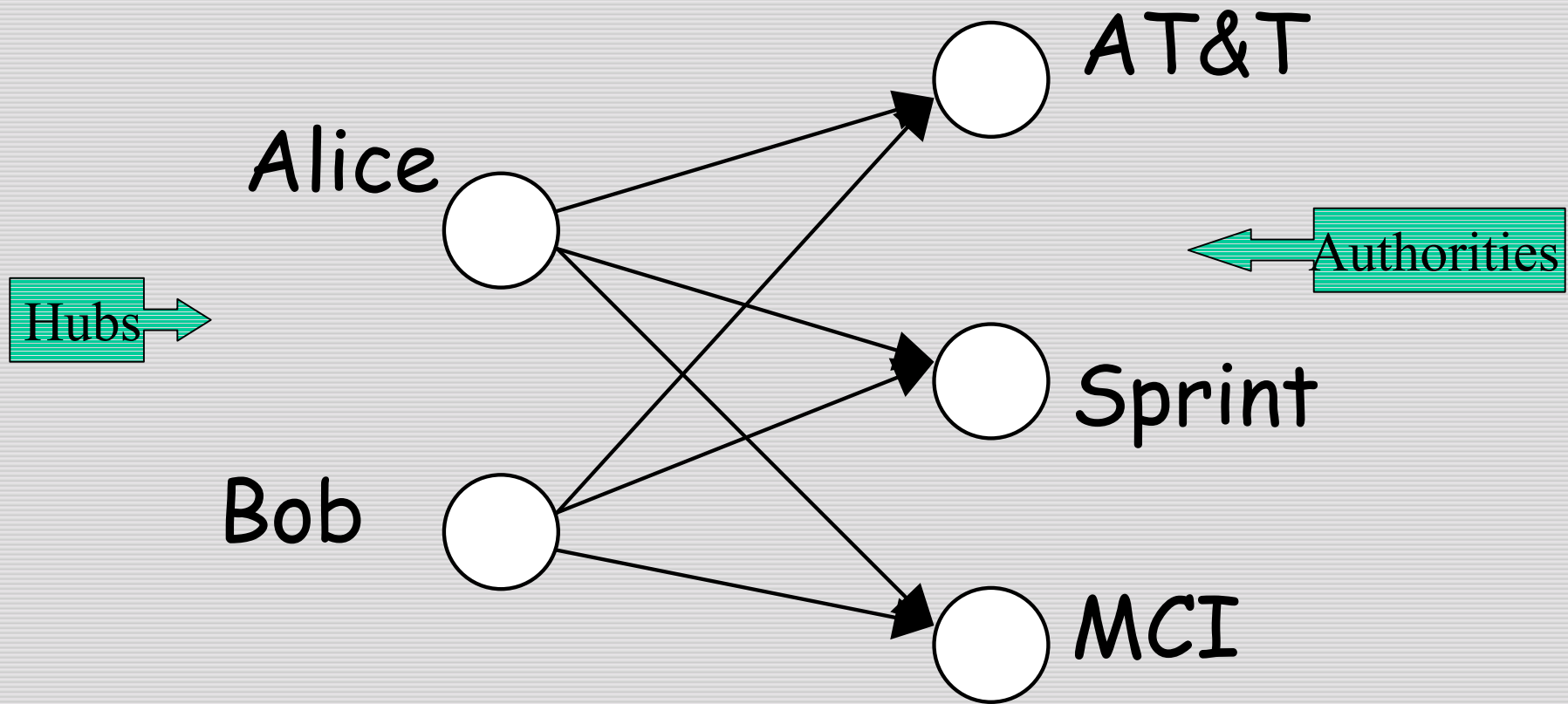
Query-dependent link analysis

- In response to a query, instead of an ordered list of pages each meeting the query, find two sets of inter-related pages:
 - *Hub pages* are good lists of links on a subject.
 - e.g., “Bob’s list of cancer-related links.”
 - *Authority pages* occur recurrently on good hubs for the subject.

Hubs and Authorities

- Thus, a good hub page for a topic *points* to many authoritative pages for that topic.
- A good authority page for a topic is *pointed* to by many good hubs for that topic.
- Circular definition - will turn this into an iterative computation.

The hope



Long distance telephone companies

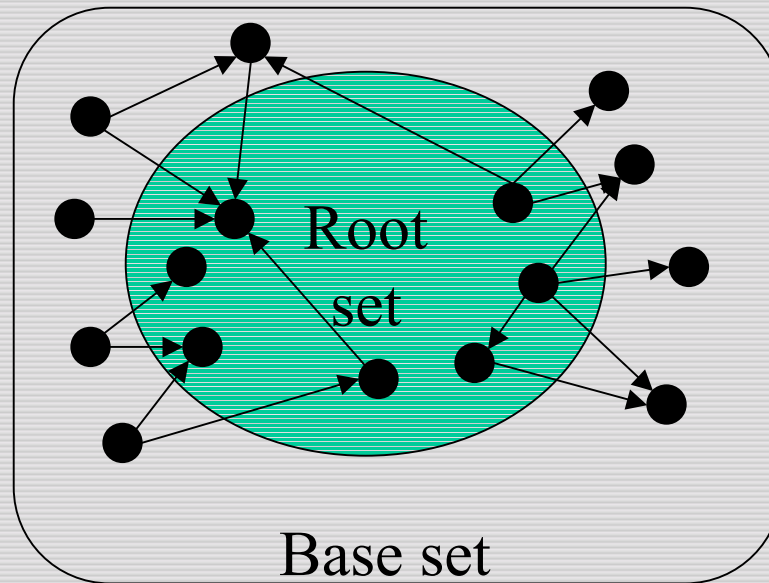
High-level scheme

- Extract from the web a base set of pages that *could* be good hubs or authorities.
- From these, identify a small set of top hub and authority pages;
 - iterative algorithm.

Base set

- Given text query (say *browser*), use a text index to get all pages containing *browser*.
 - Call this the root set of pages.
- Add in any page that either
 - points to a page in the root set, or
 - is pointed to by a page in the root set.
- Call this the base set.

Visualization



Assembling the base set

- Root set typically 200-1000 nodes.
- Base set may have up to 5000 nodes.
- How do you find the base set nodes?
 - Follow out-links by parsing root set pages.
 - Get in-links (and out-links) from a *connectivity server*.
 - (Actually, suffices to text-index strings of the form *href*=“URL” to get in-links to URL.)

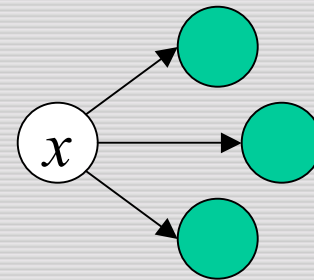
Distilling hubs and authorities

- Compute, for each page x in the base set, a hub score $h(x)$ and an authority score $a(x)$.
- Initialize: for all x , $h(x) \leftarrow 1$; $a(x) \leftarrow 1$;
- Iteratively update all $h(x)$, $a(x)$; ←Key
- After iteration, output pages with highest $h()$ scores as top hubs; highest $a()$ scores as top authorities.

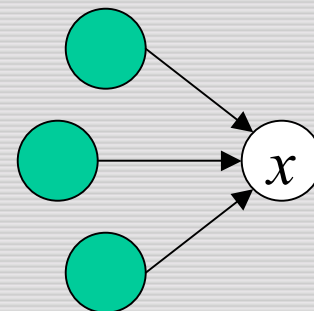
Iterative update

- Repeat the following updates, for all x :

$$h(x) \leftarrow \sum_{y \alpha x} a(y)$$



$$a(x) \leftarrow \sum_{y \alpha x} h(y)$$



Scaling

- To prevent the $h()$ and $a()$ values from getting too big, can scale down after each iteration.
- Scaling factor doesn't really matter:
 - we only care about the relative values of the scores.

How many iterations?

- Claim: relative values of scores will converge after a few iterations:
 - in fact, suitably scaled, $h()$ and $a()$ scores settle into a steady state!
 - proof of this comes later.
- In practice, ~ 5 iterations get you close to stability.

Japan Elementary Schools

Authorities

- The American School in Japan
- The Link Page
- %o^a□è□s—§^ä“c□-Šw□Zfz□[f□fy□[fW
- Kids' Space
- ^À□é□s—§^À□é□¼•”□-Šw□Z
- <{□é³~ç^âŠw•□'®□-Šw□Z
- KEIMEI GAKUEN Home Page (Japanese)
- Shiranuma Home Page
- fuzoku-es.fukui-u.ac.jp
- welcome to Miasa E&J school
- □_“p□ìŒ§□E%o^j•l□s—
§'†□ì□¼□-Šw□Z,ìfy
- http://www...p/~m_maru/index.html
- fukui haruyama-es HomePage
- Torisu primary school
- goo
- Yakumo Elementary,Hokkaido,Japan
- FUZOKU Home Page
- Kamishibun Elementary School...

Hubs

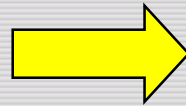
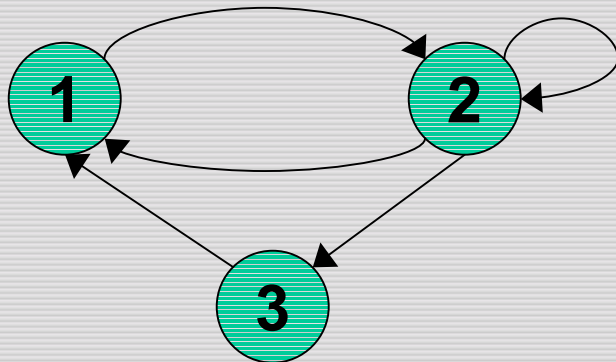
- schools
- LINK Page-13
- “ú-{|Šw□Z
- □a%o,,□-Šw□Zfz□[f□fy□[fW
- 100 Schools Home Pages (English)
- K-12 from Japan 10/...rnet and Education)
- <http://www...iglobe.ne.jp/~IKESAN>
- ,l,f,j□-Šw□Z,U”N,P'g•“Œê
- □ÒŠ—'—§□ÒŠ—“Œ□-Šw□Z
- Koulutus ja oppilaitokset
- TOYODA HOMEPAGE
- Education
- Cay's Homepage(Japanese)
- -y“i□-Šw□Z,ìfz□[f□fy□[fW
- UNIVERSITY
- %o^J—³□-Šw□Z DRAGON97-TOP
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Things to note

- Pulled together good pages regardless of language of page content.
- Use *only* link analysis after base set assembled
 - iterative scoring is query-independent.
- Iterative computation after text index retrieval - significant overhead.

Proof of convergence

- $n \times n$ adjacency matrix \mathbf{A} :
 - each of the n pages in the base set has a row and column in the matrix.
 - Entry $A_{ij} = 1$ if page i links to page j , else $=0$.



	1	2	3
1	0	1	0
2	1	1	1
3	1	0	0

Hub/authority vectors

- View the hub scores $h()$ and the authority scores $a()$ as vectors with n components.
- Recall the iterative updates

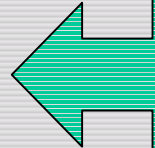
$$h(x) \leftarrow \sum_{y \alpha x} a(y)$$

$$a(x) \leftarrow \sum_{y \alpha x} h(y)$$

Rewrite in matrix form

- $\mathbf{h} = \mathbf{A}\mathbf{a}$.

- $\mathbf{a} = \mathbf{A}^t\mathbf{h}$.



Recall \mathbf{A}^t
is the
transpose
of \mathbf{A} .

Substituting, $\mathbf{h} = \mathbf{A}\mathbf{A}^t\mathbf{h}$ and $\mathbf{a} = \mathbf{A}^t\mathbf{A}\mathbf{a}$.

Thus, \mathbf{h} is an eigenvector of $\mathbf{A}\mathbf{A}^t$ and \mathbf{a} is an eigenvector of $\mathbf{A}^t\mathbf{A}$.

Resources

- MIR 13
- The Anatomy of a Large-Scale Hypertextual Web Search Engine
 - <http://citeseer.nj.nec.com/brin98anatomy.html>
- Authoritative Sources in a Hyperlinked Environment
 - <http://citeseer.nj.nec.com/kleinberg97authoritative.html>
- Hypersearching the Web
 - <http://www.sciam.com/1999/0699issue/0699raghavan.html>
- Dubhashi resource collection covering recent topics
 - <http://www.cs.chalmers.se/~dubhashi/Courses/intense00.html>